

## Channel Assignments

- 1 \*Kick
- 2 \*Snare
- 3 \*Rack Tom
- 4 \*Floor Tom
- 5 \*Drum Overhead
- 6 \*Thunder Drum  
(Also used for hand drum)
- 7 \*Guitars
- 8 \*Bagpipe
- 9 \*Guitar Synth
  
- 10 \*Keyboard & Accordion
- 11 \*Violin
- 12 \*Bass
- 13 \*Craig Vocal
- 14 \*David Vocal
- 15 \*Michael Vocal
- 16 \*Catherine Vocal
  
- V \*Vibraphone  
(A Kilted Christmas"  
Holiday Show only)

FOH Engineer may specify alternate drum mic placements as dictated by the venue acoustics. Kick, Snare, Overhead, and Thunder Drum are general minimums. Suggestions include Hi Hat and Ride mics.

### Monitor Returns

- A Craig
- B David
- C Chelle
- D Michael
- E Catherine

\* will pass through our monitor board, then via a 16 channel snake to your stage snake

Unless otherwise discussed, Coyote Run will provide its own onstage mixing board and in-ear personal monitoring system. This information is for use when monitoring must be provided by the house by prior arrangement.